**Group 1**

Managers: Joe Wilson, George Flude

Date: 9th November 2016

Attendees: Aaron Kegge, Joe Wilson, George Flude, Benjamin Attebery

* George was absent from the meeting with Dave this week

Topics of Discussion:

* Reviewed the items of discussion that the group had with Dave
  + Not doing anything in the safe zone
  + Holotapes are too much of an obsession for the player
    - Could vary the holotapes, making them rarer
    - Tell the story of this person through the environment
      * Scratches in the walls
      * Family members
      * Remnants of a settler
  + Discussed the possibility of powerups that tie in with the artefact theme
    - Could tell a story in themselves, as well as improving the player’s skills
* Need a meeting with Ben during the week to talk through his task in the week.

Agenda:

* Ben
* Aaron
* George
* Joe